



Judge, Jury & Executioner NPC Chits

Print these and cut 'em out (a hole punch makes a nice, rounded token, but scissors work just as well). At the start of the game, place one face down under each NPC miniature on the table. When the Judge and Jury investigate that NPC, lift the figure and reveal the chit underneath. If it's a location name, that's where the NPC is now headed. If the bounty hunters get lucky, though, it will reveal the identity of The Executioner... and then the lead is sure to fly!

